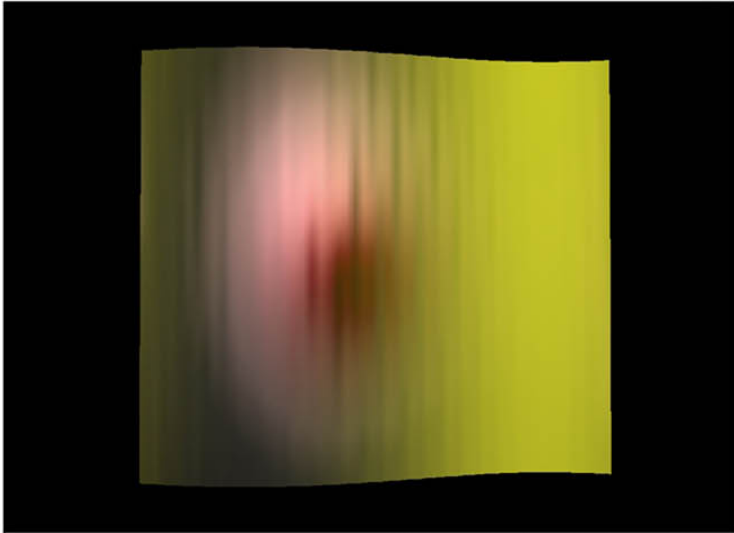" Playing with the moving, elusive, deceptive image, the viewer changes behavior : they get their bearings, take their time, perceive with greater delicacy, and accept not to be in total control. "

Still image taken from *Eye-Ocean*, 1997

Career

After a first degree in mathematics, she went to Paris to study computer art. She taught at the Bauhaus-Weimar University (1995-1997), followed by a PhD in Aesthetics, Sciences and Technology of Arts at the University of Paris 8 Saint-Denis. Since 2000, she has been Assistant Professor at the University of Paris 1 Panthéon-Sorbonne. Her work has been shown in France, Germany, United Kingdom, Spain, Japan, South Korea, Brazil and the United States.

Creations

2000 - 2011 : *Into the Hollow of Darkness*, composed of:
  2003 - 11 : *Beyond-Round*, 3D realtime interactive cylindrical installation
  2009 - 11 : *Grey-Moire, Creased Stria, Red to Come*, performances
  2005 - 07 : *Eye-Ocean*, generative 3D image, performance
  2001 : *Where It Wants to Appear/Suffer*, 14 minutes, 3D silent animation
1994 : *In-Bees-Tw'...*, 8 minutes, 3D animation
1991 - 1993 : *Outgest*, 3D still images
1990 : *Aform / Some Skin Is Still Spreading*, 30 seconds, 3D animation

Anne-Sarah Le Meur
Beyond-Round

Cylindrical Installation, Realtime 3D
Experimental Research on Interaction
2000 - 2011
aslemeur.free.fr

Team
Didier Bouchon and Francis Bras

Special Thanks
University of Paris 1 Panthéon-Sorbonne,
Zandrine Chiri and Peter Weibel

Technical Support
Le Cube, Interface-Z,
and ZKM | Institute for Visual Media

An exhibition in ZKM_Cube

Opening times:
Wednesday-Friday 10.00-18.00/Saturday-Sunday 11.00-18.00
Monday-Tuesday closed

The artist will be present during the exhibition.

Anne-Sarah Le Meur

//////ZKIII Center for Art and Media Karlsruhe /

utre-ronde
Beyond-Round

Opening: 26 August 2011 / 18.00-21.00
27 August - 4 September 2011